

MOTIVATION

Impact of the QR Algorithm

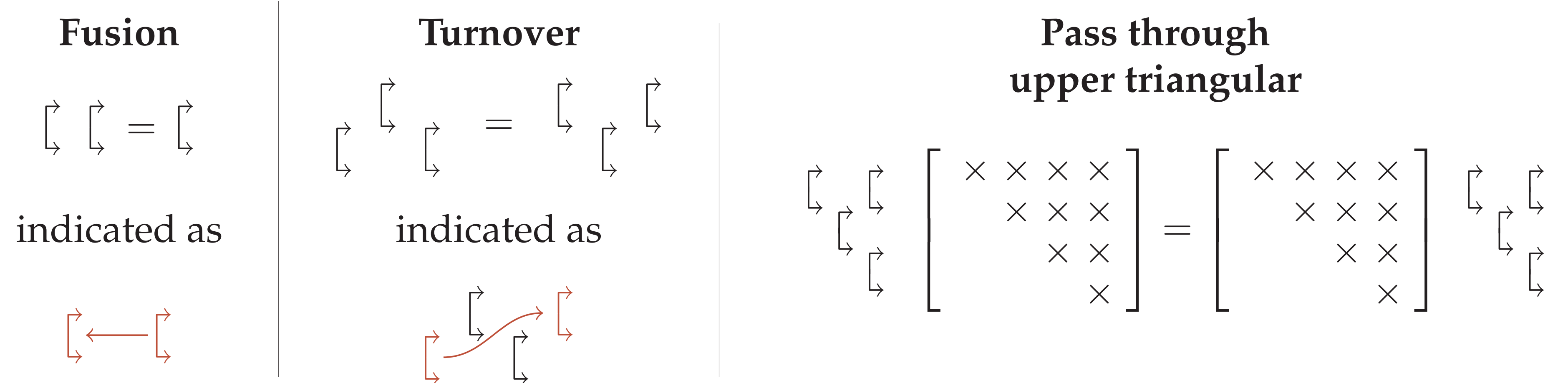
- Top 10 algorithm of the 20th century;
- 190.000 documents (scholar.google);
- SIAM/LA prizes;
- 12.500 hits on Wikipedia (last 90 days).

Motivation

- Classic QR on Hessenberg matrices.
- Why only Hessenberg matrices?
- Can we do better?

JUGGLING ROTATORS

Core of the algorithm: manipulate rotators $\begin{bmatrix} \leftarrow & \rightarrow \end{bmatrix}$, arrows indicate the action of the rotator.



COMPRESSED MATRICES

Admissible matrix types

- $A = QR \in \mathbb{R}^{n \times n}$,
- Q factored in $n - 1$ rotators,
- R upper triangular.
- Achievable via unitary similarity.

Examples

- Hessenberg (descending sequence)

$$QR = \begin{bmatrix} \leftarrow & \leftarrow & \leftarrow & \leftarrow & \leftarrow \\ & \leftarrow & \leftarrow & \leftarrow & \leftarrow \\ & & \leftarrow & \leftarrow & \leftarrow \\ & & & \leftarrow & \leftarrow \\ & & & & \leftarrow \end{bmatrix} \begin{bmatrix} \times & \times & \times & \times & \times \\ & \times & \times & \times & \times \\ & & \times & \times & \times \\ & & & \times & \times \\ & & & & \times \end{bmatrix}.$$

- Inv. Hessenberg (ascending sequence)

$$QR = \begin{bmatrix} \leftarrow & \leftarrow & \leftarrow & \leftarrow & \leftarrow \\ & \leftarrow & \leftarrow & \leftarrow & \leftarrow \\ & & \leftarrow & \leftarrow & \leftarrow \\ & & & \leftarrow & \leftarrow \\ & & & & \leftarrow \end{bmatrix} \begin{bmatrix} \times & \times & \times & \times & \times \\ & \times & \times & \times & \times \\ & & \times & \times & \times \\ & & & \times & \times \\ & & & & \times \end{bmatrix}.$$

- CMV shape (twisted sequence)

$$QR = \begin{bmatrix} \leftarrow & \leftarrow & \leftarrow & \leftarrow & \leftarrow \\ & \leftarrow & \leftarrow & \leftarrow & \leftarrow \\ & & \leftarrow & \leftarrow & \leftarrow \\ & & & \leftarrow & \leftarrow \\ & & & & \leftarrow \end{bmatrix} \begin{bmatrix} \times & \times & \times & \times & \times \\ & \times & \times & \times & \times \\ & & \times & \times & \times \\ & & & \times & \times \\ & & & & \times \end{bmatrix}.$$

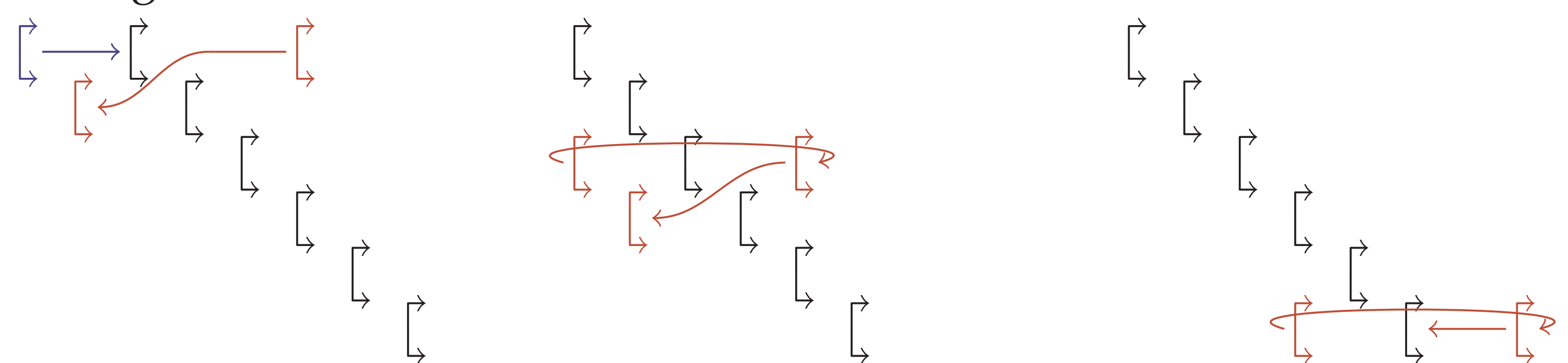
IMPLICIT BULGE CHASING

Flow of the algorithm

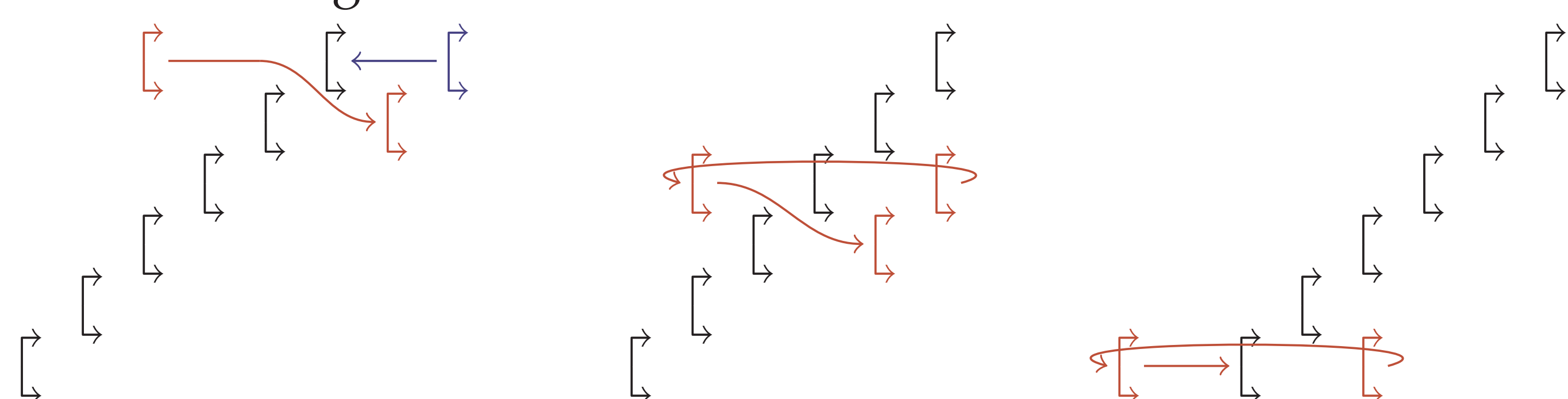
- Introduce the bulge, which equals an inappropriate rotator.
- Chase until the end: pass through R , turnover, and do a similarity.
- At the end: fuse the rotator.
- For simplicity, we suppress the upper triangular R .

Examples

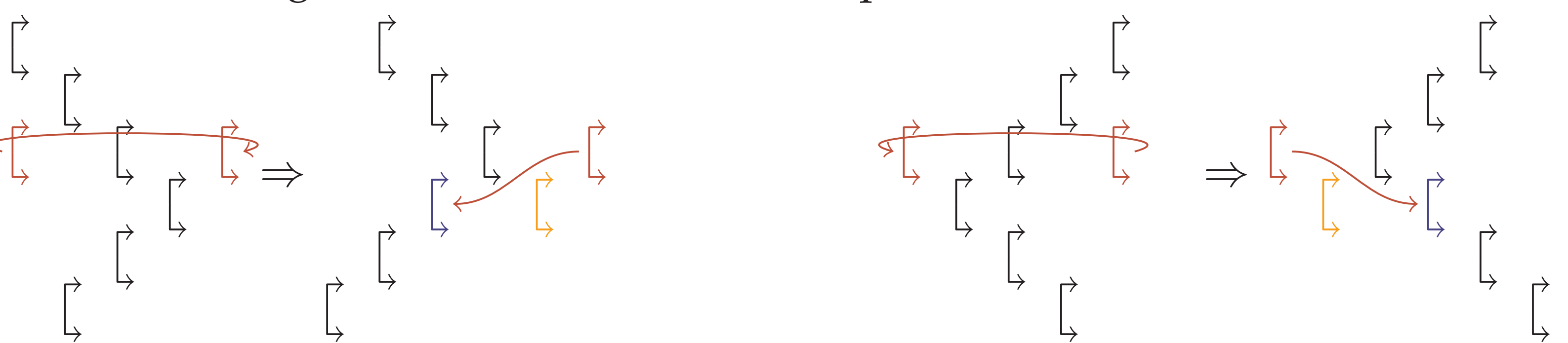
- Hessenberg



- Inverse Hessenberg



- Generic case (a single twist), the twist moves up



EXTENSIONS

Extensions

- Multishift.
- Aggressive early deflation.
- Piping tightly packed bulges.
- Generalized eigenvalue problem: n^3 admissible pencil types (A, B) .

Future tasks

- Fortran implementation.
- Predicting the desired shape.

PROPERTIES

- Flexibility: change the shape in the final step, remove left or right rotator

$$\begin{bmatrix} \leftarrow & \leftarrow & \leftarrow & \leftarrow \end{bmatrix} \Rightarrow \begin{bmatrix} \leftarrow & \leftarrow \end{bmatrix} \quad \text{or} \quad \begin{bmatrix} \leftarrow & \leftarrow & \leftarrow & \leftarrow \end{bmatrix} \Rightarrow \begin{bmatrix} \leftarrow & \leftarrow \end{bmatrix}$$

- Convergence determined by shifts μ_j and shape (powers). Subspace iteration driven by

$$(A - \mu_1)(A - \mu_2) \cdots (A - \mu_k)(A - \mu_{k+1})^{-1}(A - \mu_{k+2})^{-1} \cdots (A - \mu_m)^{-1}.$$

- Deflation: set $G_\tau = I$. Gives error bound for (λ, x, y) eigentriple, $\exists \mu$ such that

$$\frac{|\mu - \lambda|}{|\lambda|} \leq \frac{\|I - G_\tau\|_2}{x^H y} + \mathcal{O}(\|I - G_\tau\|_2^2).$$

REFERENCES

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- [2] R. VANDEBRIL, *Chasing bulges or rotations? A metamorphosis of the QR-algorithm*, SIAM J. Matrix Anal. Appl., 32 (2011), pp. 217–247.
- [3] R. VANDEBRIL AND D. S. WATKINS, *An extension of the QZ algorithm beyond the Hessenberg-upper triangular pencil*, Electron. Trans. Numer. Anal., 40 (2012), pp. 17–35.
- [4] ———, *A generalization of the multishift QR algorithm*, SIAM J. Matrix Anal. Appl., 33 (2012), pp. 759–779.

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